

STEEL BATTALION

Unit **Setup** **Turn**

Bushmaster (Bravo Mech)

Bushmaster 6 (CO CDR)

Bushmaster 5 (CO XO)

Bushmaster 1 & 1a

Bushmaster 2 & 2a

Bushmaster 3 & 3a

Bushmaster Javelin (ATGM)

Rock (Charlie Mech)

Rock 6 (CO CDR)

Rock 5 (CO XO)

Rock 1 & 1a

Rock 2 & 2a

Rock 3 & 3a

Rock Javelin (ATGM)

Archer Company (Alpha Light)

Archer 06 (CO CDR)

Archer 16

Archer 26

Archer 36

Archer 46 (MORTAR)

THE BLACKHORSE OPFOR

Unit	Setup	Turn										
Regimental Command Group												
IronHorse 6 (RGT CDR)												
IronHorse 3 (RGT S-3)												
Recon Company												
Recon 62 & Dirt 62												
Recon 64 & Dirt 64												
Recon 67 & Dirt 67												
Aviation Section												
Sokol 10												
Sokol 20												
Anti-Tank Company												
Outlaw 71 (ATGM)												
Outlaw 72 (ATGM)												
Outlaw 73 (ATGM)												
Outlaw 74 (ATGM)												
Airmobile Company												
Angel 06 (CO CDR)												
Angel 11												
Angel 21												
Angel 31												
Angel 1A (ATGM)												
Angel Mike (Mortar)												

THE BLACKHORSE OPFOR

Unit	Setup	Turn									
1st Motorized Rifle Battalion											
Alpha 06 <i>(MRB CDR)</i> & Echo 06 <i>(DPTY CDR)</i>											
COMBAT RECON PATROL Alpha 05 <i>(CRP CDR)</i> & Echo 05 <i>(CRP DPTY)</i>											
Alpha 71											
Echo 71											
LINE COMPANIES											
Alpha 16 / Echo 10 / Echo 16											
Alpha 26 / Echo 20 / Echo 26											
Alpha 36 / Echo 30 / Echo 36											
MORTAR BATTERY Killer Mike 01 & Killer Mike 02											
2nd Motorized Rifle Battalion											
Bravo 06 <i>(MRB CDR)</i> & Foxtrot 06 <i>(DPTY CDR)</i>											
COMBAT RECON PATROL Bravo 05 <i>(CRP CDR)</i> & Foxtrot 05 <i>(CRP DPTY)</i>											
Bravo 71											
Foxtrot 71											
LINE COMPANIES											
Bravo 16 / Foxtrot 10 / Foxtrot 16											
Bravo 26 / Foxtrot 20 / Foxtrot 26											
Bravo 36 / Foxtrot 30 / Foxtrot 36											
MORTAR BATTERY Bandit Mike 01 & Bandit Mike 02											